

# Linear-size farthest color Voronoi diagrams: conditions and algorithms\*

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## Abstract

The *farthest-color Voronoi diagram* (FCVD) is a *farthest-site* Voronoi diagram defined on a family of  $m$  clusters (sets) of points in the plane. Its combinatorial complexity in the worst case is  $\Theta(mn)$ , where  $n$  is the total number of points. In this paper we give structural properties of the FCVD and list sufficient conditions under which this diagram has  $O(n)$  combinatorial complexity. For such cases we present efficient construction algorithms.

## 1 Introduction

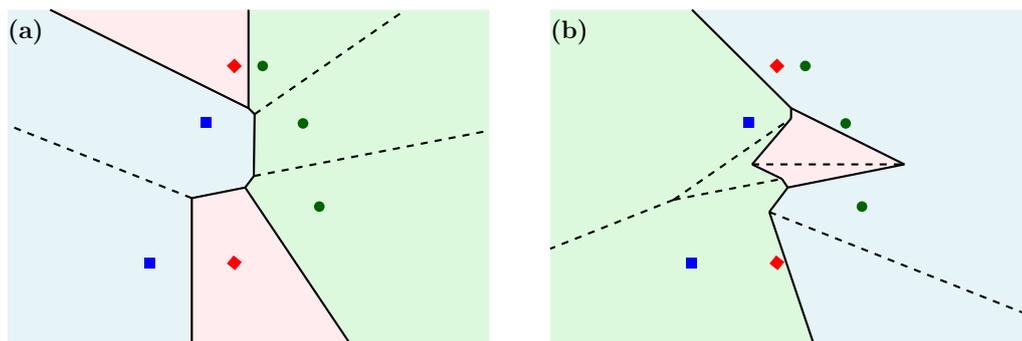
The *Voronoi diagram* is a well-known geometric partitioning structure, defined by a set of simple geometric objects in a space, called sites. The ordinary (*nearest-neighbor*) *Voronoi diagram* of a set of points in two dimensions is a subdivision of the plane into maximal regions such that all points in one region share the same nearest site. In the *farthest-site Voronoi diagram*, points in a single region have the same farthest site. Many generalizations of this simple concept have been considered for different types of sites, metrics and spaces. For a comprehensive list of results see [2].

We are interested in *color Voronoi diagrams*, where each site is a *cluster* (a set) of points in  $\mathbb{R}^2$ , identified by a distinct color. The distance between a point  $x \in \mathbb{R}^2$  and a cluster  $P$  is realized by the nearest point in  $P$ , i.e.,  $d_c(x, P) = \min_{p \in P} d(x, p)$ . The *nearest-color Voronoi diagram* (NCVD) of a family  $\mathcal{P}$  of clusters, is a *min-min* diagram that can be easily derived from the ordinary Voronoi diagram of all points in  $\mathcal{P}$ : the region of a cluster  $P$  is the union of the Voronoi regions of points belonging to  $P$  (see Fig. 1a). Its farthest counterpart, the *farthest-color Voronoi diagram* (FCVD) of  $\mathcal{P}$  is a *max-min* diagram and its properties have not been extensively looked into (see Fig. 1b).

The FCVD was first studied by Huttenlocher et al. [9], showing that the combinatorial complexity of the diagram in the worst case is  $\Omega(mn)$  and  $O(mn\alpha(mn))$ , where  $m$  is the number of clusters and  $n$  is the overall number of points. This was later settled to  $\Theta(mn)$  by Abellanas et al. [1]. Using a geometric transformation in 3D, the diagram can be computed in  $O(mn \log n)$  time [9]: for every cluster  $P$ , each point in the plane is lifted in 3 dimensions, with height equal to the distance from the nearest point in  $P$ , yielding a surface; the upper

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■ **Figure 1** A family  $\mathcal{P}$  of clusters along with (a)  $\text{NCVD}(\mathcal{P})$  and (b)  $\text{FCVD}(\mathcal{P})$ .

envelope of these surfaces projected back onto the plane gives the FCVD. Instances of linear-size diagrams have been considered by Bae [3], Claverol et al. [6] and Iacono et al. [10]. Applications of the FCVD include facility location problems [1], variants of the *Steiner tree* problem [4], sensor deployment problems [13] and finding *stabbing circles* for line segments [6].

Closely related to the FCVD is the *Hausdorff Voronoi diagram* (HVD) of a family of point clusters. The HVD is a *min-max* diagram: the distance from a point  $x \in \mathbb{R}^2$  to a cluster is the farthest distance,  $d_f = \max_{p \in P} d(x, p)$ , and the plane is subdivided into maximal regions with the same nearest cluster. The HVD has been extensively studied, see e.g. [8, 15], and many algorithmic paradigms have been considered for its construction, see e.g. [7, 11, 15, 16]. Interestingly, the algorithm presented in [8] can be adapted to also yield an  $O(n^2)$ -time algorithm for the FCVD. This has been remarked in [6] for point clusters of cardinality two. In the worst case, this is optimal as the diagram may have complexity  $\Theta(n^2)$ . However, the algorithm remains  $\Theta(n^2)$  even if the diagram has only  $O(n)$  structural complexity.

In this work, we study structural properties of the FCVD, give sufficient conditions under which the diagram has  $O(n)$  structural complexity and present efficient algorithms to construct it when these conditions are met.

## 2 Definitions and basic properties

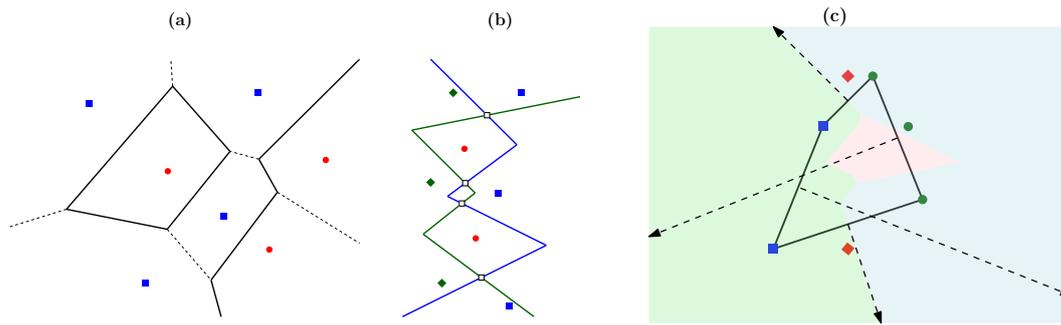
Let  $\mathcal{P} := \{P_1, \dots, P_m\}$  be a family of  $m$  clusters of points in  $\mathbb{R}^2$ , where no two clusters share a point. We assume that  $m > 1$  and let  $\sum_{i=1 \dots m} |P_i| = n$ . We define the following diagrams.

► **Definition 1.** The *nearest color Voronoi diagram* (NCVD) of  $\mathcal{P}$  is the subdivision of  $\mathbb{R}^2$  into *nearest color Voronoi regions*. The *nearest color Voronoi region* of a cluster  $P_i \in \mathcal{P}$  is  $n_{c\text{reg}}(P_i) = \{x \in \mathbb{R}^2 \mid d_c(x, P_i) < d_c(x, P_j) \forall P_j \in \mathcal{P}, j \neq i\}$ .

► **Definition 2.** The *farthest color Voronoi diagram* (FCVD) of  $\mathcal{P}$  is the subdivision of  $\mathbb{R}^2$  into *farthest color Voronoi regions*. The *farthest color Voronoi region* of a cluster  $P_i \in \mathcal{P}$  is  $f_{c\text{reg}}(P_i) = \{x \in \mathbb{R}^2 \mid d_c(x, P_i) > d_c(x, P_j) \forall P_j \in \mathcal{P}, j \neq i\}$ .

A region  $f_{c\text{reg}}(P_i)$  may consist of several maximally connected components, called *faces*. Faces of  $f_{c\text{reg}}(P_i)$  are further subdivided by the ordinary Voronoi diagram of  $P_i$ , which is denoted  $\text{Vor}(P_i)$ . This is called the *internal subdivision* of a face. For  $p \in P_i : f_{c\text{reg}}(p) = \{x \in f_{c\text{reg}}(P_i) \mid d(x, p) < d(x, q) \forall q \in P_i \setminus \{p\}\}$ . A region  $f_{c\text{reg}}(p)$  may have several faces.

► **Definition 3.** Given two clusters  $P_i, P_j$ , their *color bisector* is the locus of points equidistant from the two clusters, that is,  $b_c(P_i, P_j) = \{x \in \mathbb{R}^2 \mid d_c(x, P_i) = d_c(x, P_j)\}$ .



■ **Figure 2** (a) A bisector consisting of a cycle and a chain. (b) Two bisectors sharing a site intersecting linearly many times. (c) Hull of the clusters in Fig. 1 and the associated normal vectors.

Bisector  $b_c(P_i, P_j)$  is a subgraph of the Voronoi diagram  $\text{Vor}(P_i \cup P_j)$ . It is a collection of edge-disjoint cycles and unbounded chains of total complexity  $O(|P_i| + |P_j|)$ , which is tight in the worst case (see Fig. 2a).

We refer to edges of the FCVD belonging to color bisectors as *pure edges*, and to edges or vertices of the internal subdivisions as *internal*. Voronoi vertices incident to three color bisectors are called *pure vertices*, and vertices incident to two color bisectors and one internal edge are called *mixed vertices*. See Fig. 3 for an illustration of these features.

The following lemma characterizes the structure of farthest color regions.

► **Lemma 2.1.** *A face  $f$  of  $f_c\text{reg}(P_i)$  satisfies:*

1. *If  $f$  is bounded, its internal subdivision is a tree whose leaves are mixed vertices on  $\partial f$ .*
2. *If  $f$  is unbounded, its internal subdivision is a (possibly empty) forest, where each tree has exactly one unbounded edge and its remaining leaves are mixed vertices on  $\partial f$ .*

*The boundary of a face  $f_c\text{reg}(p)$ ,  $p \in P_i$ , is a sequence of convex chains (as seen from  $p$ ).*

We use a refinement of the FCVD derived by the *visibility decomposition*, defined analogously to [16]: For each region  $f_c\text{reg}(p)$  and for each pure or mixed vertex  $u$  on  $\partial f_c\text{reg}(p)$ , draw the portion of the line through  $p$  and  $u$  that lies inside  $f_c\text{reg}(p)$  (see Fig. 3).

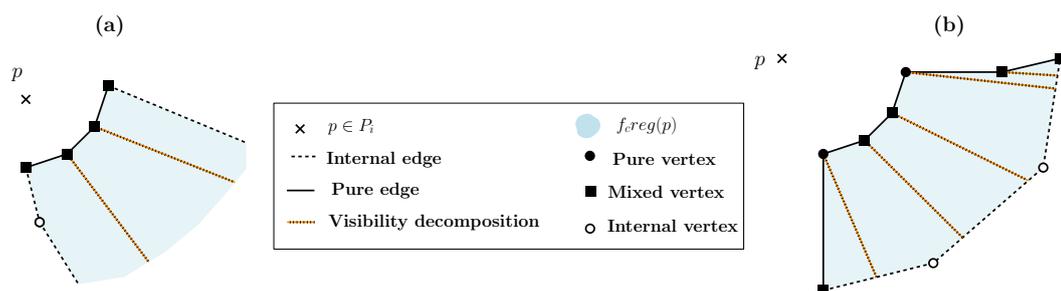
The *cluster hull*, for short *hull*, of a family of point clusters is a closed (not necessarily simple) polygonal chain that characterizes the unbounded faces of the FCVD and the HVD. We review the definition from [16], see Fig. 2c.

► **Definition 4.** Given a family of clusters  $\mathcal{P}$ , a point  $p \in P_i$  is a *hull vertex* if  $p$  admits a supporting line  $l$ , such that  $P_i$  lies completely on one of the two halfplanes defined by  $l$  and the other one intersects every cluster  $P_j \in \mathcal{P} \setminus \{P_i\}$ . A *hull edge* is a segment connecting two hull vertices  $p \in P_i, q \in P_j$  such that the line through  $p, q$  leaves  $P_i$  and  $P_j$  on one halfplane, while the other halfplane intersects all other clusters in  $\mathcal{P}$ . Such an edge is associated with a normal vector in the direction of the halfplane that does not include  $P_i, P_j$ . The hull edges sorted by the circular ordering of all such normal vectors define a closed polygonal chain called the *cluster hull* of  $\mathcal{P}$ , denoted  $CLH(\mathcal{P})$ .

We show that there is a one-to-one correspondence between the unbounded faces of the FCVD and the HVD. Therefore, results for hulls [16] directly follow.

► **Lemma 2.2.** *A region  $f_c\text{reg}(p)$  is unbounded if and only if  $p$  is a vertex of  $CLH(\mathcal{P})$ . The circular order of hull edges along  $CLH(\mathcal{P})$  is equal to that of unbounded edges of  $\text{FCVD}(\mathcal{P})$ .*

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■ **Figure 3** (a) An unbounded and (b) a bounded face of a point  $p \in P_i$ .

### 3 Conditions for linear-size diagrams

*Abstract Voronoi diagrams* were introduced by Klein [12]. Instead of sites and distance measures, these diagrams are defined in terms of bisecting curves satisfying a set of simple combinatorial properties, called axioms. In the context of color Voronoi diagram, these axioms can be stated as follows, for every subset  $\mathcal{P}' \subseteq \mathcal{P}$ :

- (A1) Each region in  $\text{NCVD}(\mathcal{P}')$  is non-empty and path-wise connected.
- (A2) Each point in the plane belongs to the closure of a region in  $\text{NCVD}(\mathcal{P}')$ .
- (A3) Each color bisector is an unbounded Jordan curve.
- (A4) Any two color bisectors intersect transversally and in a finite number of points.

A family of clusters is called *admissible* if the system of bisectors satisfies (A1)-(A4). By the structural properties of farthest abstract Voronoi diagrams [5, 14] we derive the following.

► **Lemma 3.1.** *If  $\mathcal{P}$  is admissible, then the skeleton of  $\text{FCVD}(\mathcal{P})$  is a tree of  $O(n)$  total structural complexity. One region may consist of  $\Theta(m)$  disjoint faces and the total number of faces is  $O(m)$ .*

Two clusters are called *linearly-separable* if they have disjoint convex hulls. A family of pairwise linearly-separable clusters is also called *linearly-separable*. The color bisector of two linearly-separable clusters is a single unbounded, monotone chain. The color bisectors of three pairwise linearly-separable clusters, however,  $b_c(P_i, P_j)$  and  $b_c(P_j, P_k)$  may intersect  $\Theta(|P_i| + |P_j| + |P_k|)$  times (see Fig. 2b). Thus, a linearly separable family need not be admissible. By showing that if the regions of  $\text{NCVD}(\mathcal{P})$  are connected then the same should hold for  $\text{NCVD}(\mathcal{P}')$ , for any  $\mathcal{P}' \subseteq \mathcal{P}$ , we derive the following.

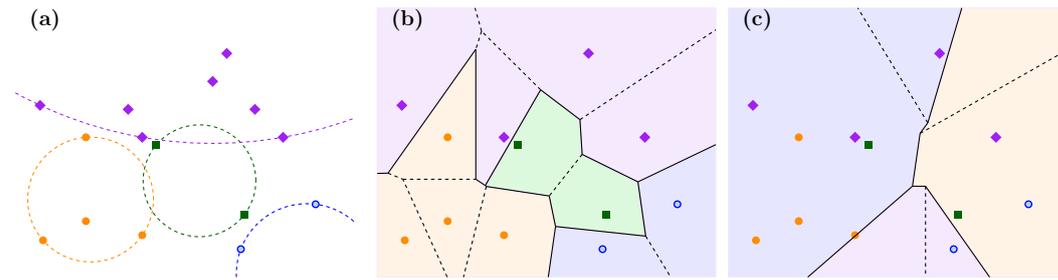
► **Lemma 3.2.** *Let  $\mathcal{P}$  be a linearly-separable family of clusters. If the regions in  $\text{NCVD}(\mathcal{P})$  are path-connected, then  $\mathcal{P}$  is admissible.*

Lemma 3.2 indicates that we can determine if a family  $\mathcal{P}$  is admissible in  $O(n \log n)$  time. A family of clusters  $\mathcal{P}$  is called *disk-separable* if for every cluster  $P_i \in \mathcal{P}$  there exists a disk containing  $P_i$  and no point from other clusters (see Fig. 4). By proving that disk separability implies connected regions in  $\text{NCVD}(\mathcal{P})$ , we derive:

► **Lemma 3.3.** *Any family of disk-separable clusters  $\mathcal{P}$  is admissible.*

We now look into linearly-separable families of clusters. The following statement has been proven for clusters of cardinality two [6] but holds also for general clusters.

► **Lemma 3.4.** *If  $\mathcal{P}$  is linearly-separable, then  $\text{FCVD}(\mathcal{P})$  has  $O(m)$  unbounded faces.*



■ **Figure 4** (a) A disk-separable family of clusters  $\mathcal{P}$  along with (b)  $\text{NCVD}(\mathcal{P})$  and (c)  $\text{FCVD}(\mathcal{P})$ .

A pair of points  $(p_1, p_2) \in P_i$ , which defines a Voronoi edge  $e$  in  $\text{Vor}(P_i)$ , is said to be *straddled* by a cluster  $Q_j \in \mathcal{P}$  if the line through  $(p_1, p_2)$  intersects the segment  $\overline{q_1 q_2}$  defined by  $(q_1, q_2) \in Q_j$  and the circles through  $(q_1, p_1, p_2)$  and  $(q_2, p_1, p_2)$  are both centered on  $e$  (see Fig. 5a). We also say that  $(q_1, q_2)$  and  $Q_j$  straddle the Voronoi edge  $e$ .

We define the *straddling number* of  $e$ , denoted  $s(e)$ , as the number of clusters in  $\mathcal{P}$  that straddle  $e$ . Clearly, for a cluster  $P_i$ ,  $s(P_i) = O(m|P_i|)$ . The *straddling number of family*  $\mathcal{P}$ , is  $s(\mathcal{P}) = \sum_{P_i \in \mathcal{P}} s(P_i)$ . In the worst case,  $s(\mathcal{P}) = \Theta(mn)$ .

► **Lemma 3.5.** *If  $\mathcal{P}$  is linearly-separable, then the number of bounded faces, and the overall structural complexity of  $\text{FCVD}(\mathcal{P})$ , is  $O(n + s(\mathcal{P}))$ .*

**Proof.** (*sketch*) For each Voronoi edge  $e$  of  $\text{Vor}(P_i)$  we allow one bounded face of  $f_{c\text{reg}}(P_i)$  and count the number of mixed vertices that may be incident to additional faces of  $f_{c\text{reg}}(P_i)$  on  $e$ . Let  $v_1, v_2$  be two consecutive mixed vertices on a Voronoi edge  $e$  of  $\text{Vor}(P_i)$ , induced by points  $(p_1, p_2)$ , such that segment  $\overline{v_1 v_2} \notin f_{c\text{reg}}(P_i)$  (see Fig.5). Suppose  $v_1$  is induced by  $q_1 \in Q_j$ . By considering a disk moving from left to right on  $e$  and touching  $(p_1, p_2)$ , we can show that  $v_2$  must be induced by a point  $q_2 \in Q_j$  such that  $(q_1, q_2)$  defines a straddle on  $e$ . In addition, cluster  $Q_j$  cannot induce any other mixed vertex on  $e$ . Thus, the pair of vertices  $(v_1, v_2)$  is charged to a unique cluster counted in the straddling number of  $e$ . ◀

By Lemma 3.5, if the straddling number  $s(\mathcal{P})$  is  $O(n)$ , then  $\text{FCVD}(\mathcal{P})$  has complexity  $O(n)$ .

## 4 Construction algorithms

Consider a divide & conquer approach. Split  $\mathcal{P}$  into  $\mathcal{P}_L$  and  $\mathcal{P}_R$  by a vertical line; Compute  $\text{FCVD}(\mathcal{P}_L)$  and  $\text{FCVD}(\mathcal{P}_R)$  recursively; Merge  $\text{FCVD}(\mathcal{P}_L)$  and  $\text{FCVD}(\mathcal{P}_R)$  to obtain  $\text{FCVD}(\mathcal{P})$ . Merging requires constructing the *merge curve*  $\mathcal{M}(\mathcal{P}_L \cup \mathcal{P}_R)$ , which is the set of pure edges of  $\text{FCVD}(\mathcal{P}_L \cup \mathcal{P}_R)$  belonging to bisectors  $b_c(P_i, P_j)$  with  $P_i \in \mathcal{P}_L$  and  $P_j \in \mathcal{P}_R$ . A merge curve may consist of linearly many chains, called *components*. To construct it, a *starting point* has to be found on each component and then the chain has to be *traced*.

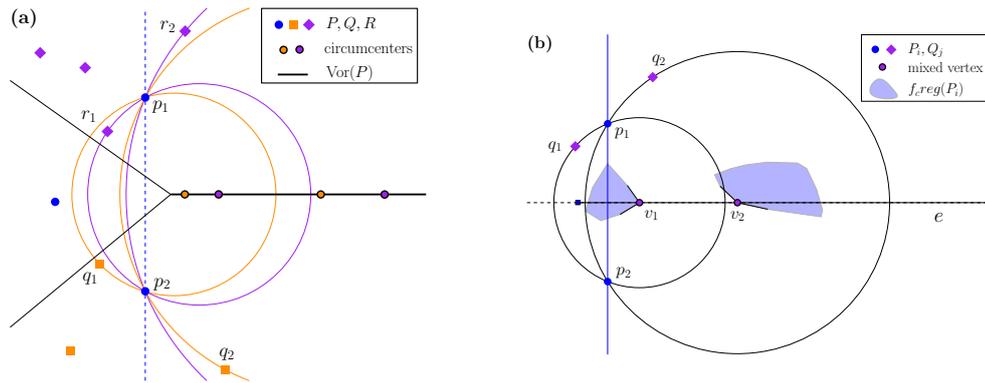
Given a starting point on a component we can efficiently trace it, by adapting standard tracing methods and exploiting the visibility decomposition, similarly to [16].

► **Lemma 4.1.** *Given diagrams  $\text{FCVD}(\mathcal{P}_L), \text{FCVD}(\mathcal{P}_R)$  and a starting point on a component  $M$  of  $\mathcal{M}(\mathcal{P}_A, \mathcal{P}_B)$ , the component  $M$  can be computed in  $O(|M|)$  time.*

Due to Lemma 2.2, we can identify starting points on the unbounded components of  $\mathcal{M}(\mathcal{P}_A, \mathcal{P}_B)$  by merging  $\text{CLH}(\mathcal{P}_L)$  and  $\text{CLH}(\mathcal{P}_R)$ , before merging the two diagrams. This can be done in time  $O(|\text{CLH}(\mathcal{P}_L)| + |\text{CLH}(\mathcal{P}_R)|)$ , see [16].

If  $\mathcal{P}$  is admissible, (such as a family of disk separable clusters), then all regions of

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■ **Figure 5** (a) A family  $\mathcal{P}$ , where pair  $(p_1, p_2)$  is straddled by two clusters  $Q, R$ . (b) Illustration of the proof of Lemma 3.5.

FCVD( $\mathcal{P}$ ) are unbounded (Lemma 3.1) and this is true for all components of the merge curve. Thus, we derive the following.

► **Theorem 1.** If  $\mathcal{P}$  is admissible, then FCVD( $\mathcal{P}$ ) can be constructed in  $O(n \log n)$  time.

Note that for an admissible family  $\mathcal{P}$ , FCVD( $\mathcal{P}$ ) could also be computed using the randomized algorithm of [14] for abstract Voronoi diagrams. Color bisectors, however, may have  $\Theta(n)$  complexity, so, a direct application would give time complexity  $O(n^2 \log n)$ .

When  $\mathcal{P}$  is not admissible, the challenge is to identify starting points on the bounded components of the merge curve. For linearly-separable families where clusters have a constant straddling number, there are constant number of bounded components. To identify starting points on these components, the data structure and technique of [10] can be used to do this in  $O(n \log n)$  time, yielding an  $O(n \log^2 n)$ -time algorithm.

► **Theorem 2.** If  $\mathcal{P}$  is a linearly-separable family of clusters, where  $s(P_i)$  is constant for any  $P_i \in \mathcal{P}$ , then FCVD( $\mathcal{P}$ ) can be constructed in  $O(n \log^2 n)$  time.

We conjecture that for linearly-separable families the FCVD can have complexity  $\Theta(mn)$ .

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